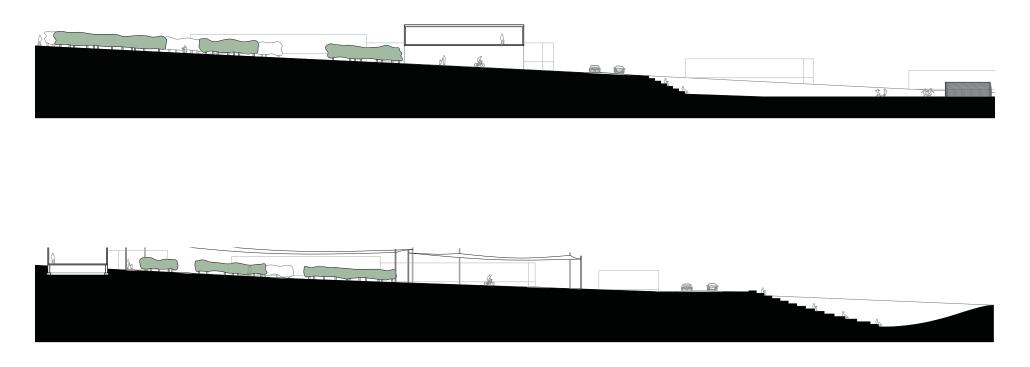
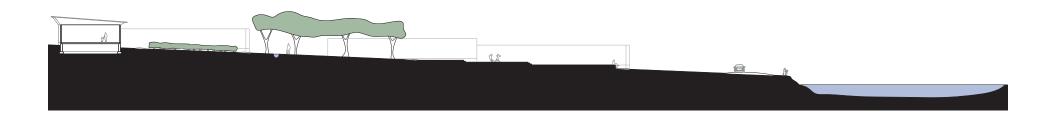


# Danton Spina





:: Chipboard and Basswood Model & Sections of Samé Polytechnic, Tanzania :: \*Collaborated with Graduate Studio from Design to Final Presentation













**Building Diagram** 



Irrigation Diagram





Circulation Diagram



#### SITE PLAN LEGEND

- College Administration Offices
   Library
   Central Computer Labs
   Central Classrooms
   Auditorium / Amphitheater
   Student Dormitories
   Temporary Staff Housing
   International Volunteer Housing
   Dining Hall / Student Center
   Recreation Facilities
   Water Treatment Facilities
   Constructed Wetlands
   Parking

## SCHOOLS

- A Agriculture, Food, and Environmental Sciences
  B Building Sciences and Construction Technologies
- C Education

- Business Management
  E Tourism and Hospitality
  F Automotive and Mechanical Technology
  G Social Studies

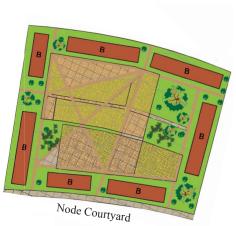




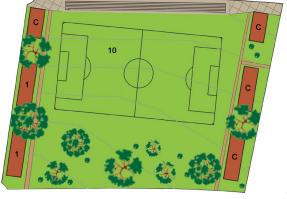
Water Courtyard

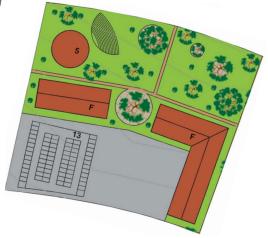


Central Courtyard

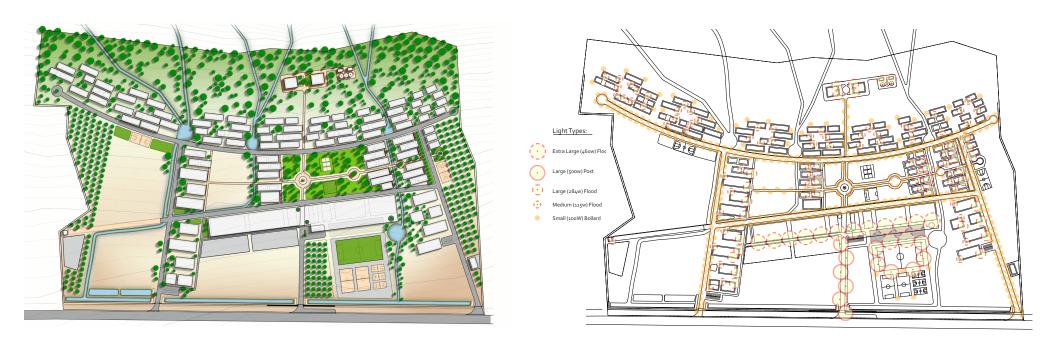


# :: Initial Rendered Site Plan, Courtyard Details, & Diagrams of Samé Polytechnic, Tanzania ::

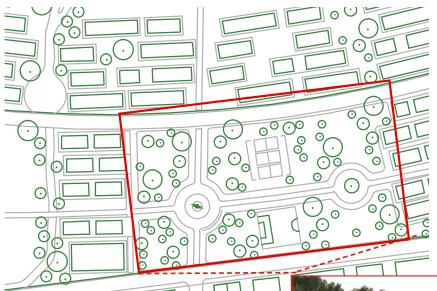






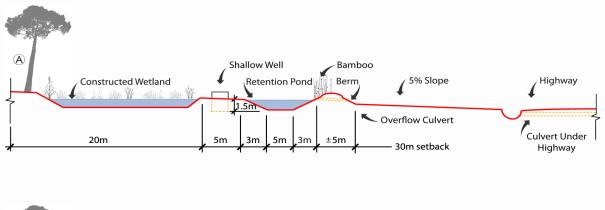


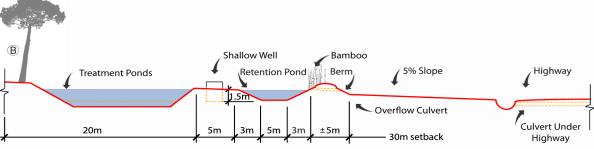
:: Site Rendering, Adjusted Site Plan & Energy Diagram of Samé Polytechnic, Tanzania ::

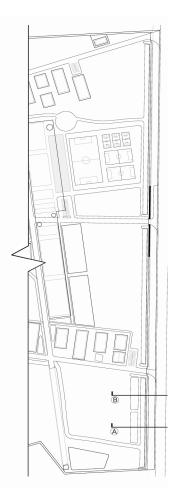




### Water Retention Pond and Constructed Wetland Sections



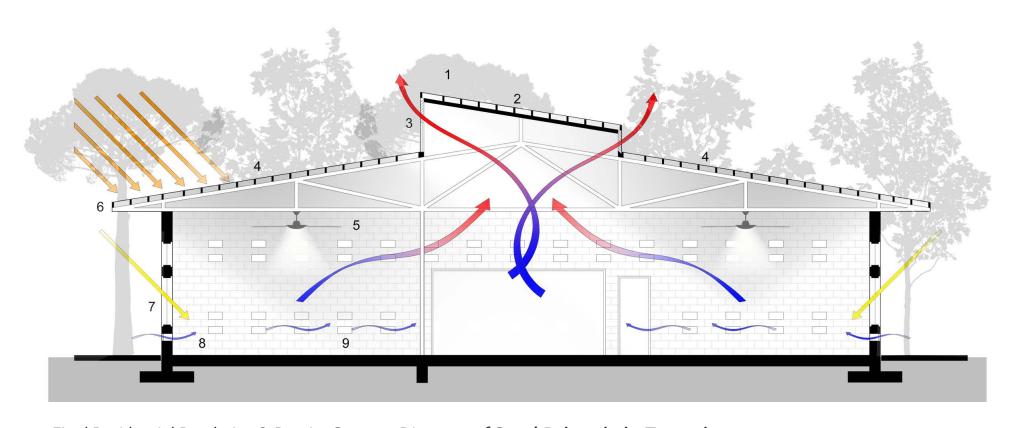




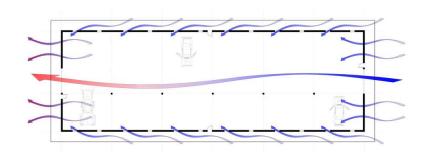
:: Adjusted Detail Rendering, Water Treatment Sections & Social Space Diagram of Samé Polytechnic, Tanzania ::

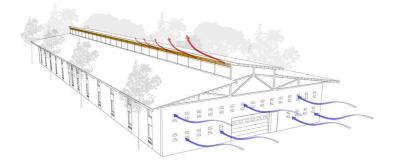






:: Final Residential Rendering & Passive Systems Diagrams of Samé Polytechnic, Tanzania ::

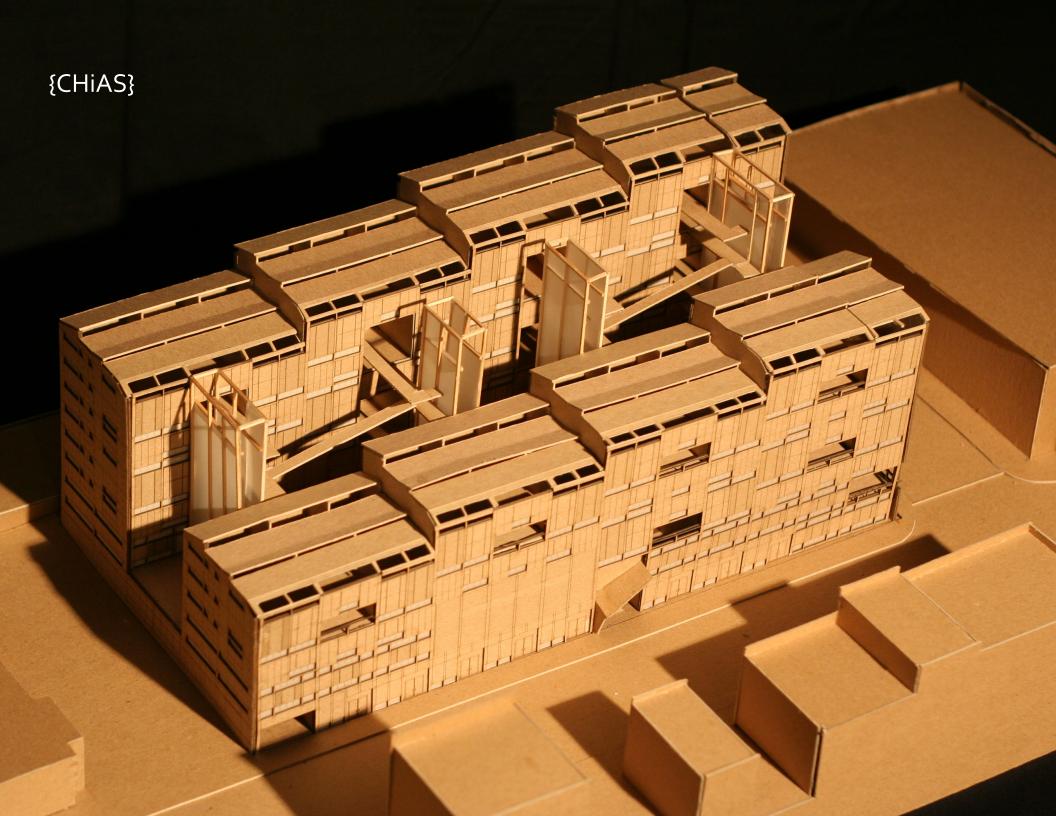


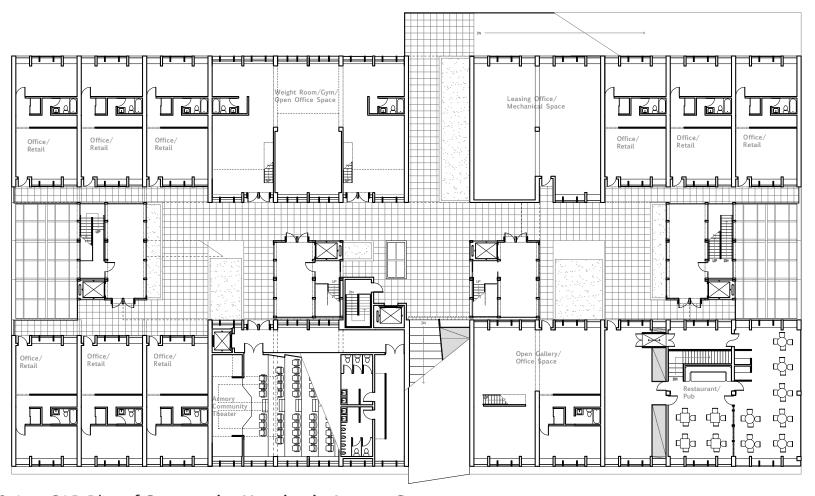






:: Final Entrance Rendering & Energy Use Diagrams of Samé Polytechnic, Tanzania ::

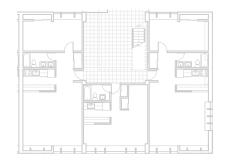




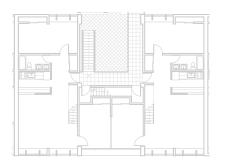
:: Chipboard Model & AutoCAD Plan of Community Housing in Armory Square :: \*Collaborated with Ian Nicholson from Design to Final Presentation

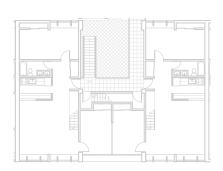


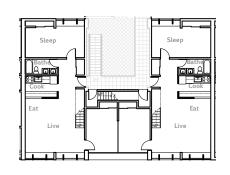


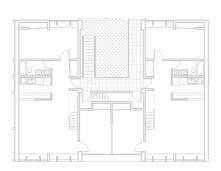




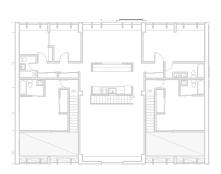


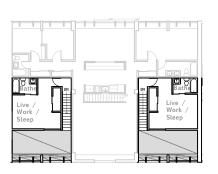




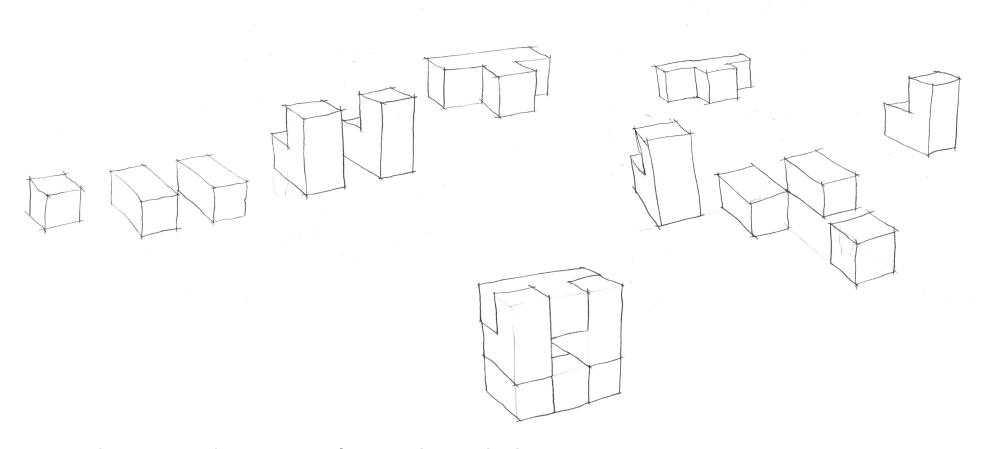






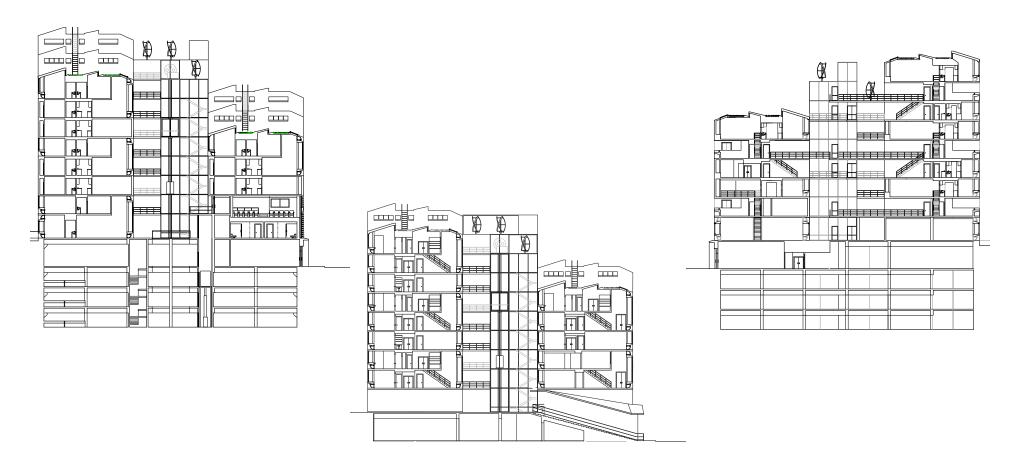






:: Revit Architecture Unit Plans & Concept of Community Housing in Armory Square ::





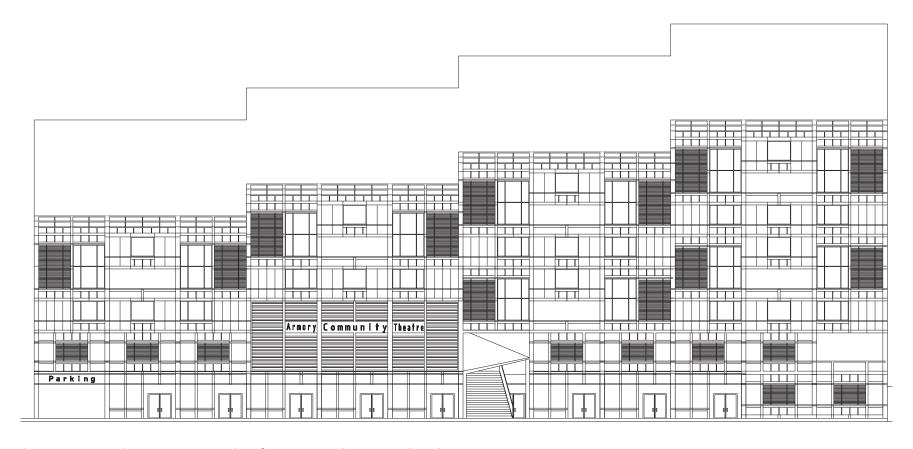
 $:: \textit{Basswood Model \& Revit Architecture Sections} \ of \ \textbf{Community Housing in Armory Square} ::$ 





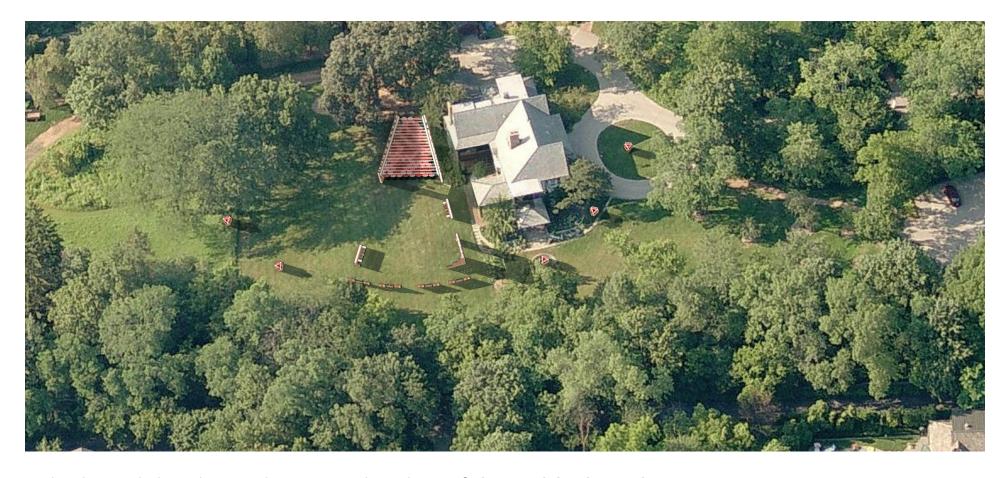
 $:: \textit{Façade Model \& Revit Architecture \& InDesign Details} \ \text{of } \textbf{Community Housing in Armory Square} ::$ 



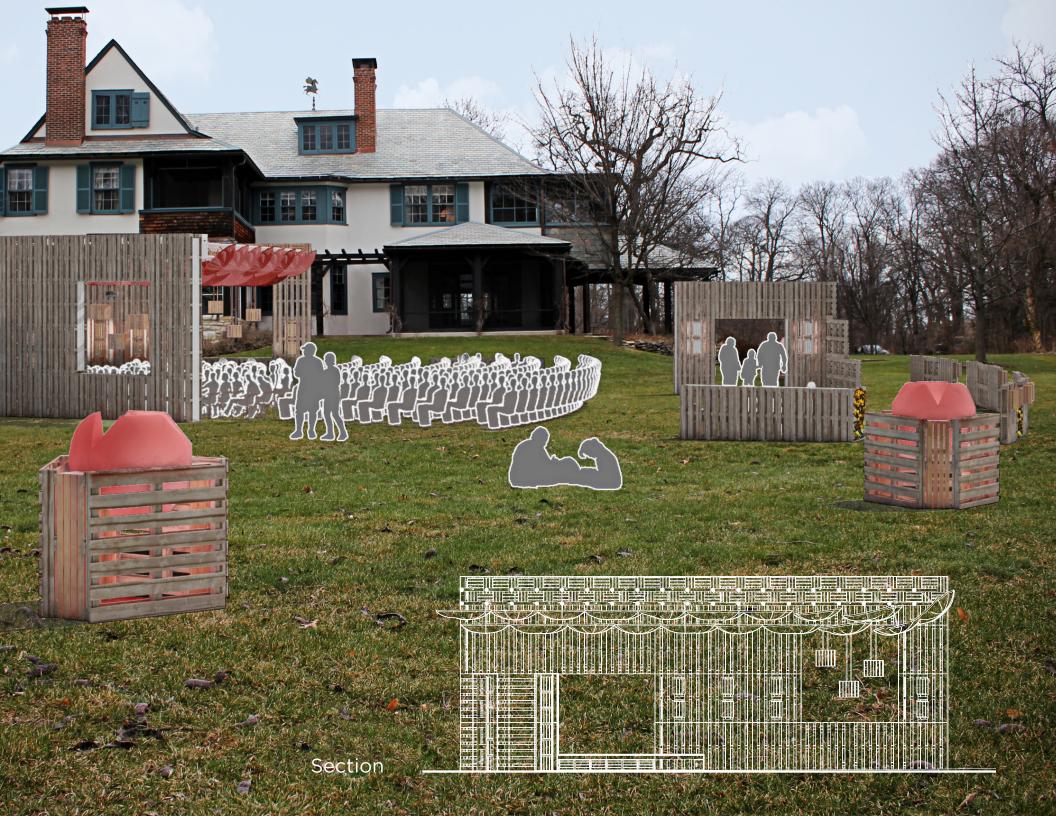


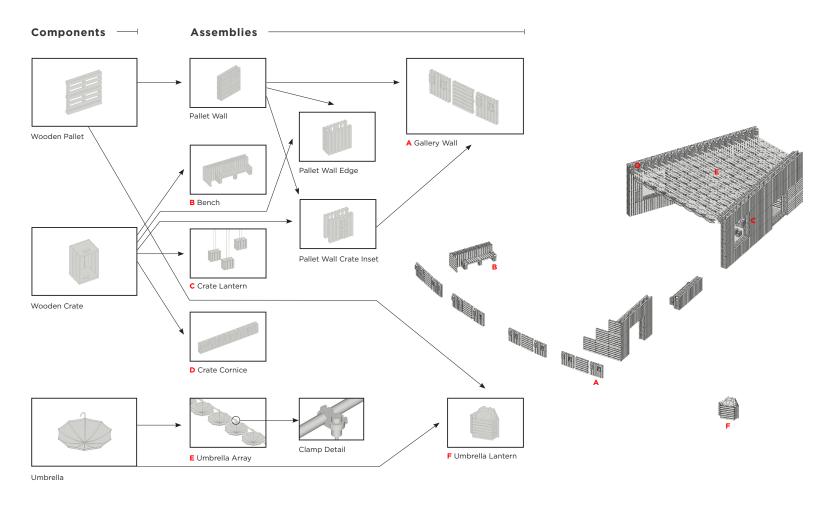
 $:: \textit{Light Study \& Revit Architecture Façade} \ of \ \textbf{Community Housing in Armory Square} ::$ 



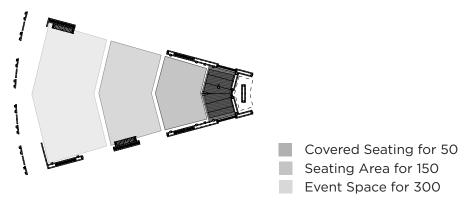


:: Sketchup and Photoshop Rendering & Aerial Rendering of The Ragdale Ring, Lake Forest, IL :: \*Collaborated with WhAT for Submission





:: Sketchup and Photoshop Rendering & Illustrator Concept Diagrams of The Ragdale Ring, Lake Forest, IL ::









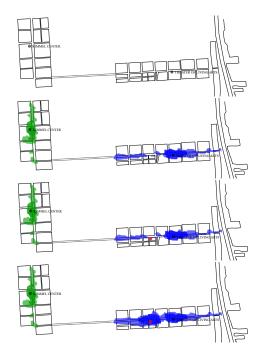
:: Sketchup and Photoshop Crate Renderings of **The Ragdale Ring, Lake Forest, IL** ::

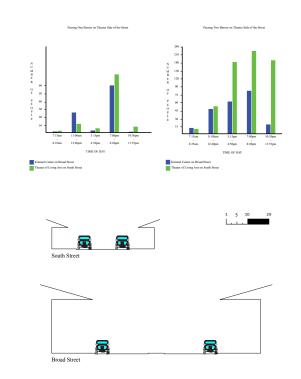




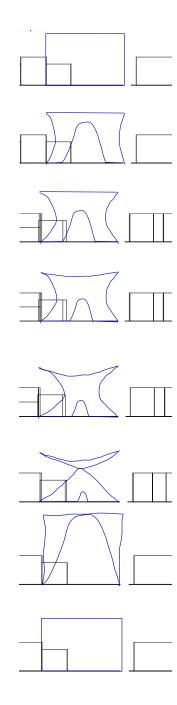
:: Daytime Sketchup and Photoshop Theater Renderings of **The Ragdale Ring, Lake Forest, IL** ::

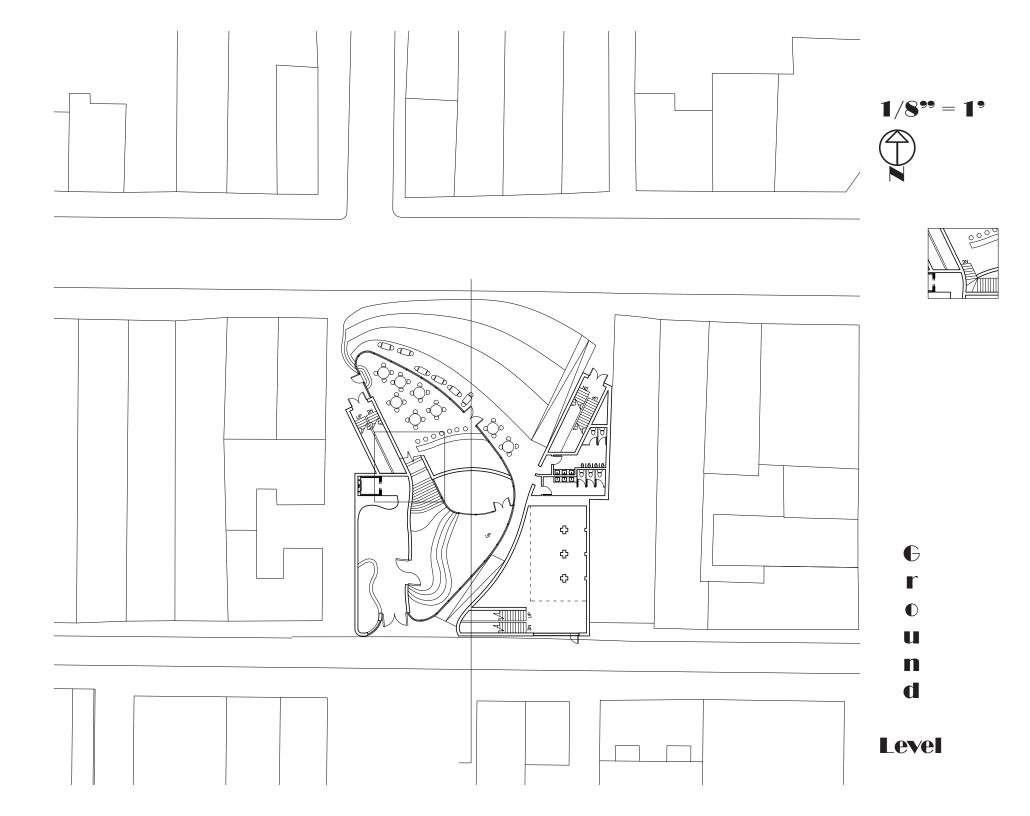


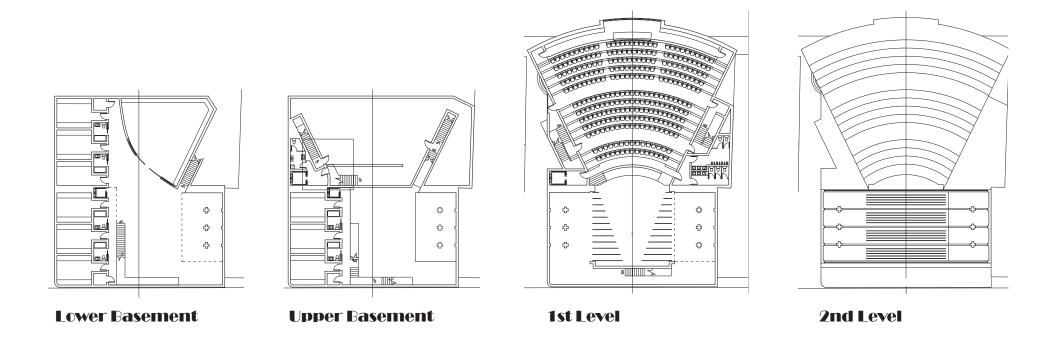




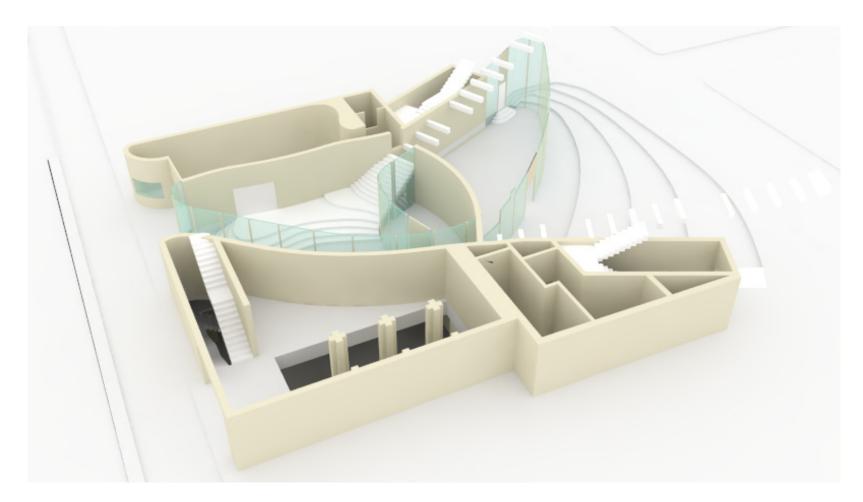
:: Illustrator Diagrams and Site Analysis of **Stage(s) of Transition** ::

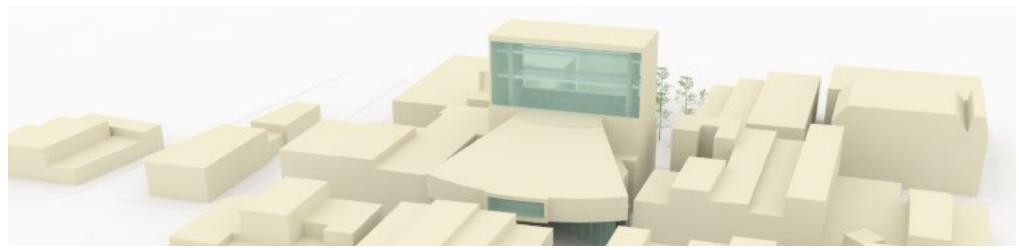


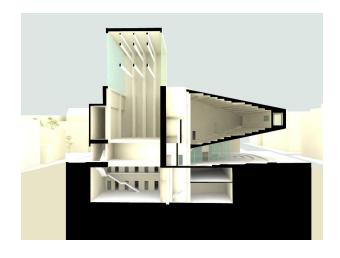


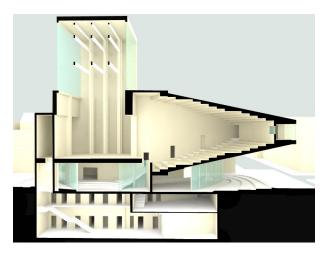


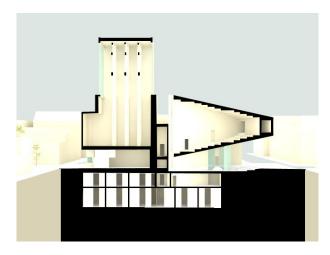
 $:: AutoCAD\ Floor\ Plans\ of\ Stage(s)\ of\ Transition\ ::$ 

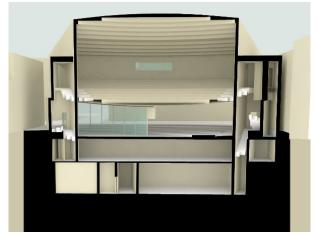


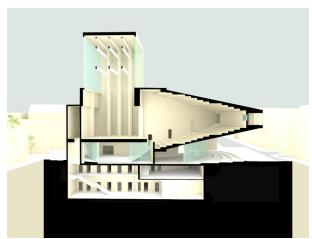


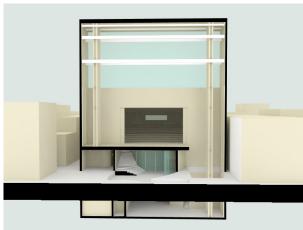






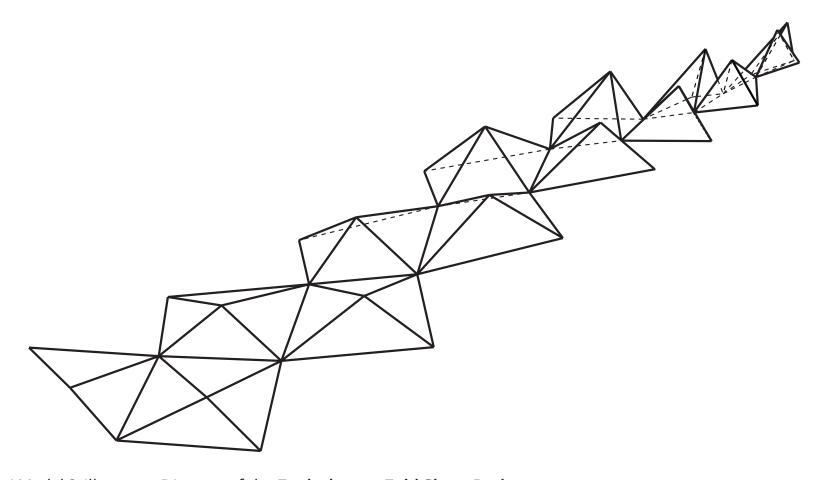




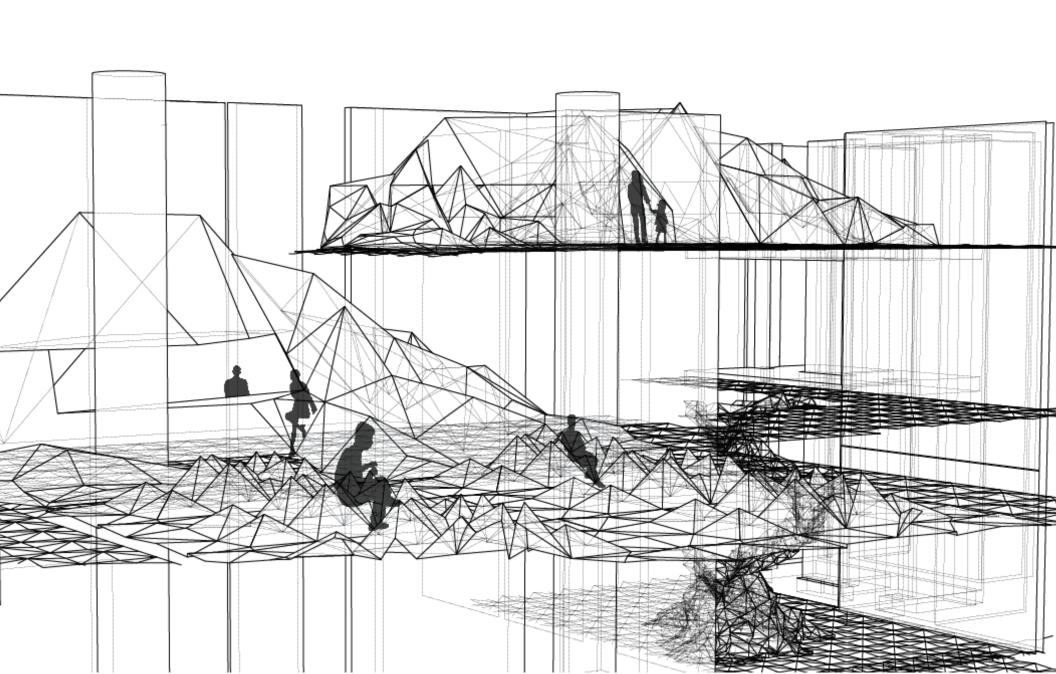


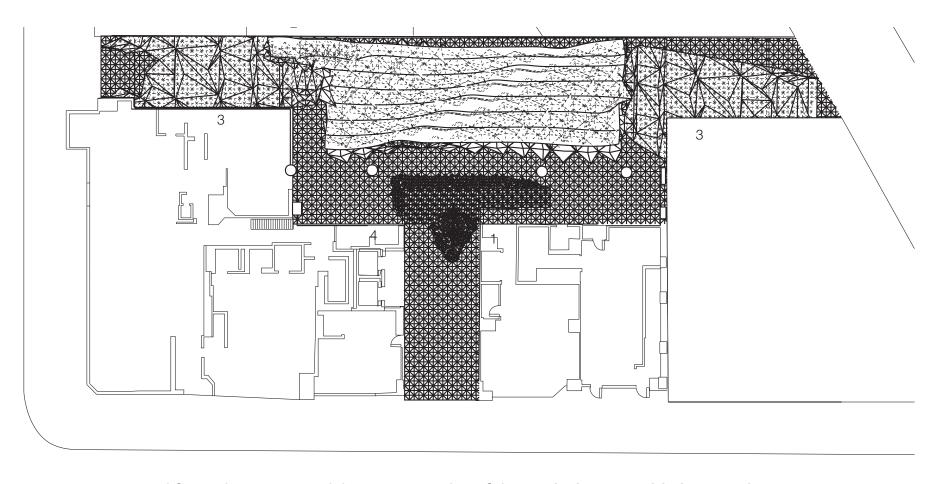
:: Illustrator & V-Ray Sectional Perspectives and Renderings of **Stage(s) of Transition** ::



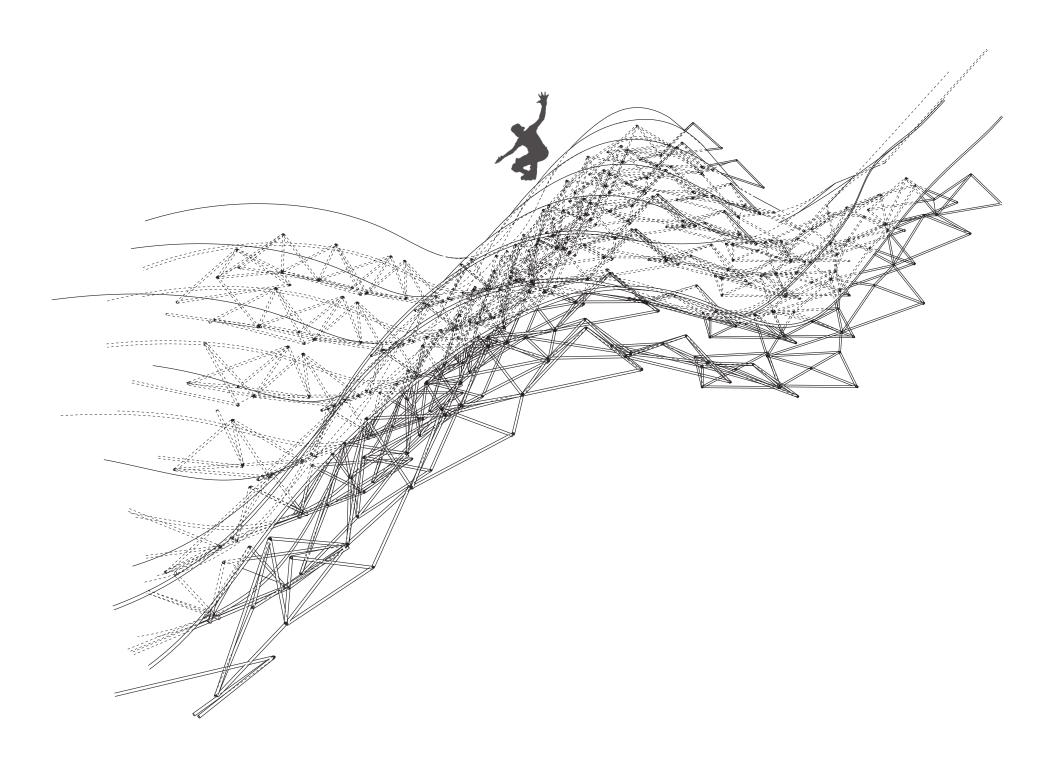


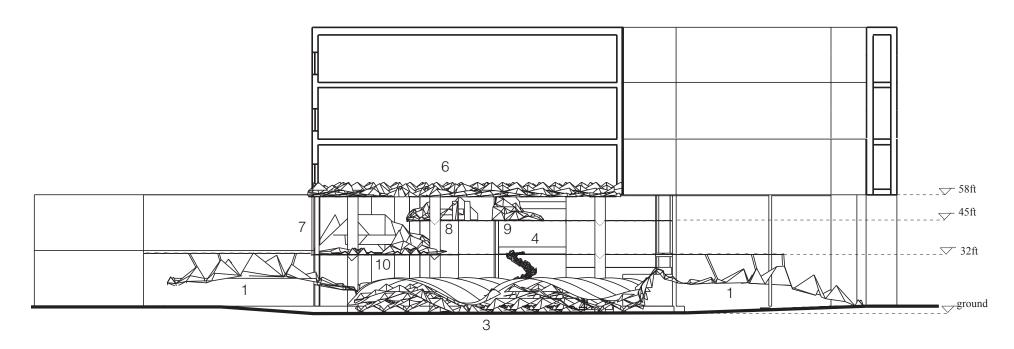
:: Hanging Origami Model & Illustrator Diagram of the Evolutionary Fold Skate Park :: \*Collaborated with Dennis Park on Origami Creation Only



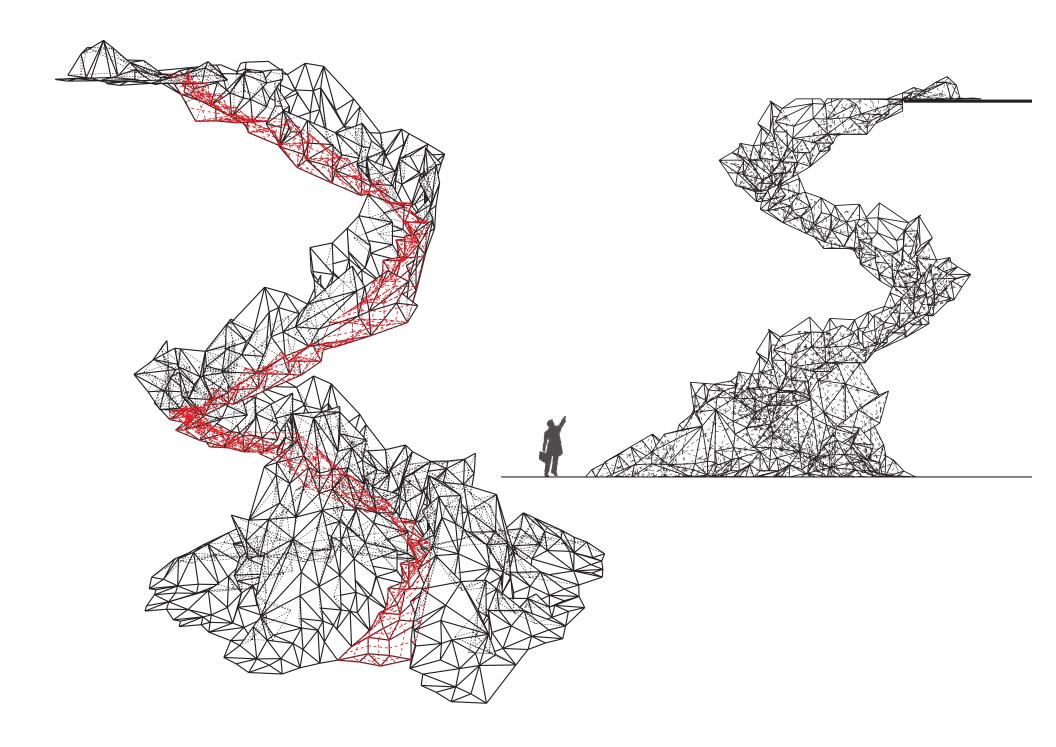


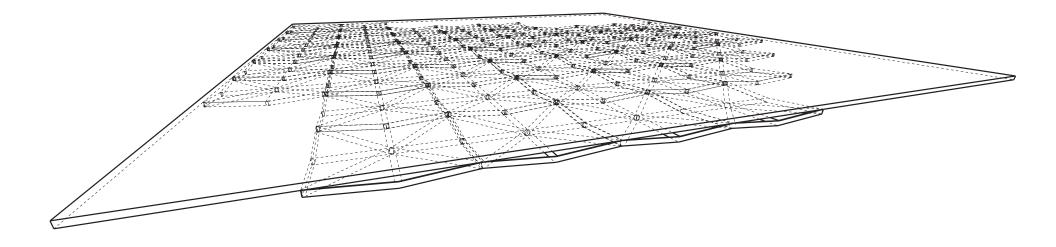
:: Illustrator Drawing created from Rhinoceros Model & AutoCAD Plan of the **Evolutionary Fold Skate Park** ::





 $:: \textit{Illustrator Structure \& AutoCAD Section} \ of \ the \ \textbf{Evolutionary Fold Skate Park} ::$ 

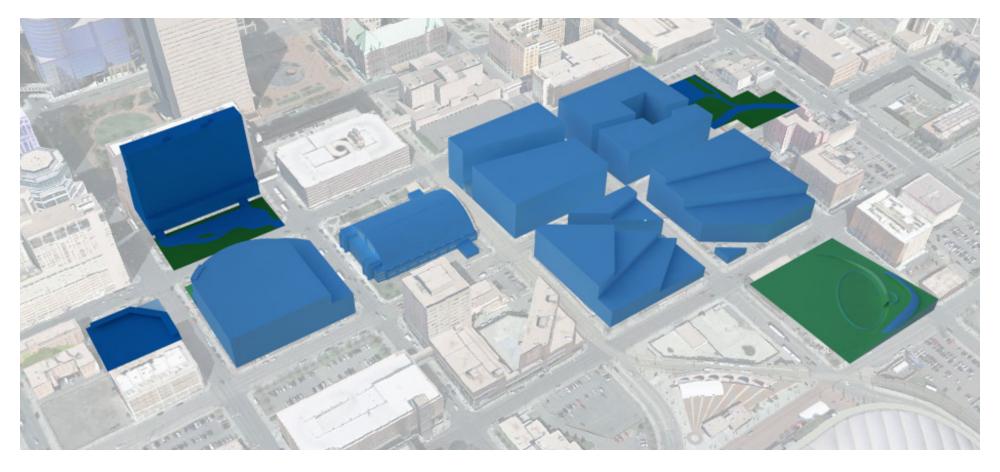




:: Illustrator Stairs & Flooring of the **Evolutionary Fold Skate Park** ::

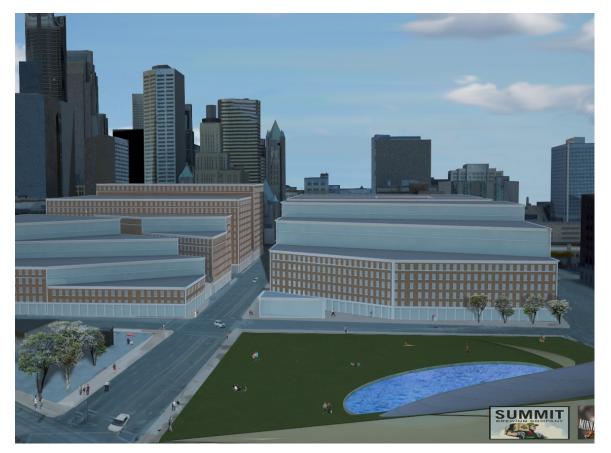
## {EASTSIDE FALLS}

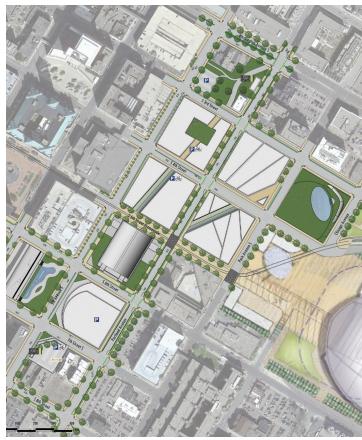




:: Minneapolis Site 3DsMAX Rendering & Diagrammatic Volumes Rendering of Eastside Falls:: \* Collaborated with ULI/Hines Team





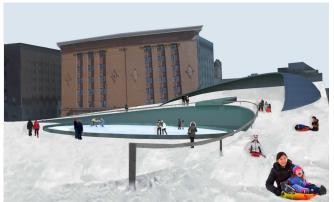


:: Core Buildings Rendering, Falls Rendering & Site Plan of Eastside Falls ::

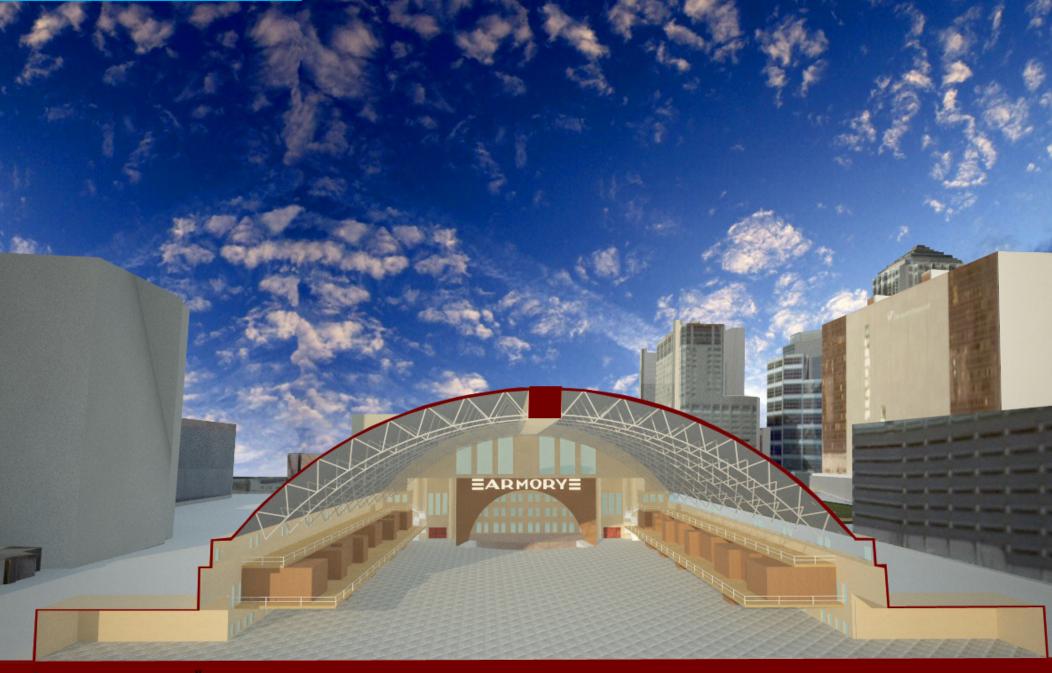


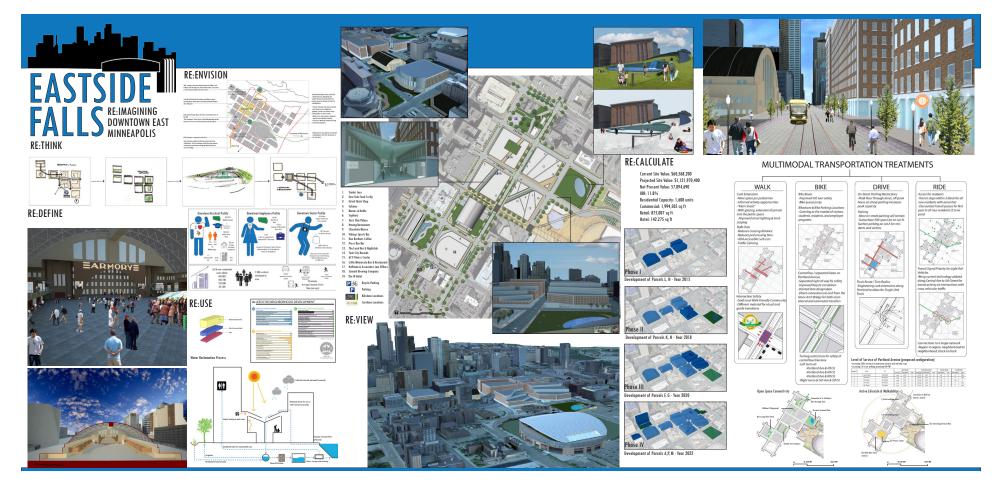






:: Armory Interior Rendering, The Water-Y Rendering, & Seasonal Pond Renderings of Eastside Falls ::





:: Sectional Perspective Rendering & Final Board Arrangement of Eastside Falls ::